

2023 Session Descriptions

Note: This is a sample of the sessions that will be offered at GaETC 2023! A complete list with dates/times/locations will be available on our GaETC app for conference attendees within the coming weeks.

10 Technology Tips I Learned from Beyonce

From Crazy in Love Apps to Bonnie and Clyde collaborations, learn how to Ring the Alarm on your success from the self-proclaimed Bookyonce, Cicely Lewis. Leave with technology tips inspired by Beyonce so that no one can break your soul this school year. Wear your silver and shine with us!

10 Themes to Use to Kickstart Your Makerspace

Participants will explore the use of STEM themes to promote creativity and innovation in Makerspace. They will take away new ideas for hands-on learning opportunities to support these themes. Join us as we guide you in developing engaging open-ended tasks to kickstart your Makerspace.

10 Tips to Improve My CANVA Experience? Yes, Please!

This session is designed to demonstrate features that will enhance your CANVA experience. Attendees will walk away with 10 tips such as resizing, PDF edits, presentation fun, adding apps, creating teams for students, and more!

230+ Free Digital Breakouts

If you have never attempted or don't quite know what a digital breakout is, then this session is for you! I will cover what a digital breakout is, how to answer clues, and we will work through one together. Finally, I will provide a link to over 230+ free digital breakouts to explore.

3D Printing With Minecraft

During this session participants will learn about how our elementary students used Minecraft Education to build virtual 3D models and then print their models using a 3D printer. Participants will learn the steps to using structure blocks in Minecraft to select 3D objects, convert the files, and set them up to print on a 3D printer. Participants will also see sample projects and be able to take away project ideas back to their own classrooms. Our students were highly motivated to build virtual 3D structures using Minecraft and to be able to print actual models of their creations on a 3D printer.

3D Quilt Codes

During this hands-on workshop, we will link 2D design / 3D modeling to collaborative quilting bees and the use of symbols and codes in hanging quilts that guided enslaved African people and their descendants to freedom. Be prepared to personalize your coded quilt with symbols that represent your sto

A Tale of Two Prompts: The Effectiveness and Ethics of Al Prompting Strategies in Education

'It was the best of prompts, it was the worst of prompts'. Quality prompting is a key element for effective responses from AI. In this session, we will explore ways to create well-designed AI prompts in the classroom for learning, critical thinking, creativity, problem-solving, and communication.

A Tech APPortunity: Integrating Design Thinking and ELA Literacy

oin ELA Literacy Connections educators Kaylee Moody and Christine Einertson in this hands-on session where you will learn how you can incorporate technology in your ELA (or any core content) classroom. Have your students take their learning to new levels by creating an authentic mobile app.

Accessible fun for Everyone: A Carnival of Accessibility Tools

Step right up! Be amazed at the ways Microsoft's accessibility tools can be used by even the youngest learners! In this session, we will share which tools we introduce to our students, the lessons we use to teach them, and our culminating activity, a carnival-themed accessibility fair!

Add to Your Lineup: Artificial Intelligence in the Classroom

'When life throws you a curveball, knock it out of the park.' Artificial intelligence is a curveball providing a unique opportunity to embrace this innovative technology and score a homerun. Come to this session prepared to explore all the ways AI/Chat GPT can become part of your roster in the class

Adding Square Feet to Google Classroom

Participants will work through a hyperdoc that highlights the ins and outs of Google Classrooms features for beginning and intermediate level users. Participants will be given a menu of topics and will collectively choose up to 4 areas to explore, including the new 'Practice Sets' feature.

Adobe Express: Empowering Students and Teachers to Be Creators vs. Consumers of Content and Learning

Adobe Express is a robust, yet user-friendly tool to that fosters creativity and higher-order thinking in the learning process. Empower students to become creators rather than just consumers through Adobe's powerful graphic design and video creation tools.

Adventures in my First Year as a School Media Specialist

A look into my first year as a high school media specialist. Things that went wrong, things that went right, and how I made it through!

Al and A+ Accessibility Tools for EVERYONE

Learn the latest and greatest AI-driven accessibility tools available from your favorite Ed-Tech tools, including Microsoft, Book Creator, Lumio, BrainPop, and some not known yet! These are tools that EVERY teacher & student can use to build creativity, inclusiveness, efficiency & achievement.

AI in Your Pocket

Artificial Intelligence (AI) is out of the lab and on your personal phone. What does that mean to you and to your students? Join me for an exploration of understanding what is AI and how it might affect teaching and learning.

Al to the Rescue: Finding Miss Nelson with Machine Learning in the Classroom

Explore how Artificial Intelligence empowers teachers by automating grading, generating Exit Tickets, personalizing learning, understanding students' needs, making informed decisions, fostering inclusive classrooms, and mitigating ethical and privacy concerns.

Al, Oh my!: ChatGPT, Google Bard, Edpuzzle & Canva

Its heeeere! All is everywhere. Learn how to successfully leverage All in the classroom to enhance student learning.

A-I-A-I-Oh! Engaging AI Uses in Education

Al can be used in so many ways in schools to improve teaching, learning, creativity, productivity, support & more. Explore dozens of uses for Al with some reading here & some writing there, here some tutoring, there some coding, everywhere some Al assistance. For more details see: bit.ly/curts-ai

Aligning Your Digital Ecosystem to Learning Outcomes & Expectations

New digital tools have been purchased for the classroom, now what? With the ongoing advancements in technology, digital tools and platforms are becoming more prevalent in the education sector. During this lively session, presenters will help you build a solid understanding of a digital ecosystem.

Amplifying Music Education Through Innovative Technology Solutions

Carefully selected technology tools for music learning, practice, creation, and assessment can ease the load, so you spend more time doing what you love – teaching & making music.Bring your challenges – we'll help with free and inexpensive solutions.

APP(ly) Yourself

In this poster session, Instructional Technology Coordinator Tali Ben-Senior will share insights and takeaways from using mobile app development and the 6-step design thinking process as a teaching tool for students to apply the technology skills they honed throughout the school year.

APPily Ever After

Join us for a twist on your typical conference presentation as you hear from educators and husband and wife duo Sheri and Richard Dennard and how they are using mobile app development in their (very different) classrooms.

AppSmash Your Social Stories with ChatGPT and Book Creator!

Who has time to write personalized social stories? Explore the power of ChatGPT to quickly create personalized social story scripts and then transform them into fully-accessible multimedia social stories using Book Creator.

Artificial Intelligence / Natural Misuse - Managing AI in Schools

Explore tools & strategies to help monitor AI use, proper citation for AI generated content, ways to encourage positive use of AI in the classrooms, developing your own class set of AI guidelines for students, alternative assessment options, and more. For more details see: bit.ly/curts-aimisuse

Artificial Intelligence and Your Classroom

November 2022 witnessed a wave of hype, fear, and optimism related to the release of the generative-AI application ChatGPT. This session examines five AI tools designed to make teachers' classroom lives easier – including lesson planning, creating assessments, and catching potential plagiarism.

Artificial Sweeteners

Sweeten your lessons with the help of AI. AI is a great co-thinker, and, when combined with a teacher's expertise, can produce engaging activities and resources. Explore free tools that can boost your creativity and productivity. While the intelligence may be artificial, the results are real.

Ask Me Anything: An Inside Look at Working for Georgia Virtual, New Instructor Training, and More!

Join Emily Kroutil, Georgia Virtual's Teacher Training Specialist, for insights into working for Georgia Virtual. Learn about the hiring process, training, and support for new instructors, continued professional development for current teachers, and free resources for Georgia teachers.

Authenticity Meets Creativity: Using Adobe Express for Innovative Assessments

Ready to revolutionize your assessment practices? Join us to discover how Adobe Express offers a powerful platform to design innovative assessments that foster creativity, authenticity, and student success that is even more crucial in the age of AI!

Awesome Intelligence! (A.I.) Leveraging the power of AI in the classroom

Scared of AI? Never fear, Its Awesome Intelligence is here! Come learn about how you can leverage the power of AI in your classroom to create assignments, manage workflow, and generate creative outcomes for all students.

Becoming a Microsoft Showcase School

Want to know what a Microsoft Showcase School is and how to become one? Come hear our journey in becoming a Microsoft Showcase School, the benefits of the program, and how it can impact your students and faculty.

Beyond ChatGPT! AI (Artificial Intelligence) tools that you will not regret.

Do you know about AI? Let's go beyond ChatGPT and explore a variety of other AI tools that will be presented, including design & content creation. Come to this session to discover tools that can reduce the time and effort required to create quality content and maximize your performance.

Beyond Grades: Innovate with Canvas Badges to Foster a Growth Mindset and Enhance Learning

Do you remember the feeling of earning a gold star or a merit badge? Learn how to use digital badges in Canvas to recognize student progress and foster a growth mindset. We'll discuss why and when to use badges, set up requirements for earning badges, and provide hands-on practice.

Beyond Your Four Walls: Exciting Tools for Expanding Learning Experiences

Join me as we look at free tools that can be used across grade levels to expand learning experiences. Very few students have the privilege to explore the world beyond their hometowns. With minimal effort, we have the opportunity to bring the outside world inside the four walls of our classroom.

Blow UP the Box: Unleash Creativity with Adobe Express!

Adobe Express is a wonderful, creative tool but how can you combine it with standards and rigor to blow up the box? Come learn how to unleash student creativity in new ways that engage learners and help them connect to others in a positive fashion. See student examples and explore new tools.

Book Creator

In honor of Book Creator having their very first booth at GaETC, it would be fun to offer my very first (I think) Book Creator presentation at GaETC! Come check out the easy-of-use yet feature-rich warm fuzzy that is book creator. Creating, Sharing, and accessibility creation tools to be shown.

Book Creator Bootcamp - Inspiring & Empowering Students to Share Digital Stories

In this course for beginners, you will jump right into best practices for using Book Creator with students while developing your own Book Creator skills. Join me to learn tried and true methods you can use immediately. Leave with your self-made sample book and a mind full of ideas.

BookCreator in the classroom: Interdisciplinary lessons and modern textbooks

Throughout the presentation, I will provide examples of how I have used BookCreator as a tool in my own classroom, and share how I have collaborated for interdisciplinary lessons, built a classroom textbook, engaged student creativity, and blended learning in a post-Covid era classroom.

Bravo! Edit Video Like a Pro with Canva

Steal the show when you make stunning videos with Canva for Education! Learn to trim out mistakes, zoom to focus attention, add picture-in-picture, insert sound effects, cut to compelling visuals, and end music at just the right moment.

Breaking Down Barriers: A Guide to Best Practices, Chromebook Accessibility, and Immersive Reader

At its best, technology opens doors for all learners and annihilates barriers, but how can we leverage technology to boost accessibility? This session explores Chromebook accessibility features, best practices for inclusive EdTech integration, and Immersive Reader.

Breakout EDU For Busy Educators

Breakout EDU is a fun and engaging way to introduce or review concepts in the classroom. Using the physical boxes develops teamwork skills and appeals to the kinetic learner. It's a lot of moving parts, and this session will provide some tips and tricks to help the busy facilitator!

Breathe Life into your Read Aloud With Novel Effect

Breathe life into your read alouds with the soundscape effects of Novel Effect. Have you tried Novel Effect? This literacy app is more than what meets the eye. Join us for an engaging session on how to engage your most reluctant readers with the use of a phone, speaker and a book.

Brian's LIVE Songwriting and Music Video Spectacular

In this wild & wacky collaborative session, singer/songwriter Sir Buff-a-Lot will write a song with the help of his GAETC friends and then shoot, edit, and publish a music video in the same session. Attendees will learn about the tools and methods he uses to make his workflow simple and efficient.

Buff Does Video: A Guide to Making Videos That People Want to Watch

Videomaster Buff shares and gives examples of his Top Ten Ways to Make Better Videos for Teachers. Brian has learned what audiences really want to see...and you'd be surprised. It's not perfection. It's humanity, vulnerability, and dare we say, FUN?!

Building a Community of Connected Leaders

When thinking about leaving the classroom, what is often overlooked is how much of our 'community' comes from our students. More so, when you're a Tech Coach, it can be hard to find your community. Luckily, we can make connections online & build relationships with others who share our goals!

Building a District-wide Reading Campaign with Beanstack

Come learn about Atlanta Public School's launch of the district's Race2Read campaign. In this session, you will learn about the journey to Beanstack and how the library media services department uses the platform to help promote literacy and build partnerships throughout the city of Atlanta.

Building a Sustainable City for Our Future: Minecraft, 3D Mapping, and Physical Prototypes

Mount Vernon School Grade 6 Humanities teachers, Lisa Bijit and Mary Ann Stillerman, will share their integration of Minecraft Education Edition into a year long series of lessons that culminated with students building either digital or physical prototypes of proposed sustainable cities.

Building Capacity in Every School - The Story of Fulton County Vanguard Team

The Fulton County Schools Vanguard Team is a group of three hundred teacher-leaders, media specialists, school administrators, and support personnel committed to changing education through empowering teachers and students. Visit us and find out what it takes to build, operate, and sustain a game-changing district-wide team! Participants will leave our poster session -Understanding the challenges and opportunities presented by running a 300+ person volunteer group of educators passionate about educational technology. -Appreciating the transformative power of bringing together educators from across a school district. -Feeling inspired and take some concrete ideas away about how they might begin to implement a similar program in their county.

Building Esports Facilities: Hardware for Gaming & Streaming

Tips for building your Esports space in your school and identifying the necessary equipment.

Canva Exploration Stations in Flipped and Blended Classrooms

Interested in taking your engagement with students to the max in your classroom? Join us as we explore how to give your students the ability to control their learning through Canva in this unique learning learning experience. Through multi-media your students will not want to miss coming to class!

CANVAmation: Using Canva Animations to Liven Up your Digital Content

Animations offer a great way to liven up any presentation or digital document. Join the Georgia Department of Education's Digital Media & Literacy group and find out how be a CANVAmator. Our session will focus on the different types of animation you can use in Canva including the new AI feature.

'Canva'sing the 3C's: Curation, Collaboration, and Creation Using Canva

Helping teachers incorporate 21st century skills into their lessons to increase student engagement through collaboration and creation, offer differentiation, and demonstrate mastery of content standards. Teachers will leave with ideas and examples to help them launch out into their classrooms.

Cards Against Exclusivity: A Resource Feature Matching Game

Play a game! Teams get cards with tools (text-to-speech, robots, etc.) and match tools to on-screen scenarios, discussing their educational impact. Judges vote on best matches, spanning topics from literacy to social learning. Leave with new tools and ideas on how to use them all while having fun!

Celebrating Innovations and Makerspaces in the Media Center

Ready to take your Media Center to another level? Incorporate STEM, Innovations and Makerspace into your Media Center using virtual and augmented reality, creative design thinking through makerspace projects and innovation tools.

Chat GPT: The Dirty Little Secret In Education

Chat GPT and other AI writing software sent educators into a tailspin when they realized students could use it to write papers for them. Instead of shock and awe, we need to see how we can use this new tool in the classroom. Much like the calculator, AI writing software can be utilized to help not o

Chromebooks Can Do That?!

Explore powerful Chromebook features including screen capture & recording, using the camera for photos, videos, & scanning documents, keyboard shortcuts, managing multiple desks, Android apps, offline access, built-in accessibility tools, and more! For more details see: bit.ly/curts-cbtips

Class Website #GlowUp

It's time for a #glowup! Let's turn your class website into a brand new hub of info and resources to be used in the classroom and at home. Join me to discuss engaging design, create a unique theme through Canva, and rebuild your website on Google Sites. Plan for a fun, fast-paced, hands-on session!

ClassLink - Making Magic Happen In Georgia's Classrooms with Tech Tools & Cyber Security

ClassLink helps districts address three of the most prevalent digital learning issues facing districts today: access, security, and password fatigue. In this session, we will discuss how ClassLink addresses each of those issues in dozens of GA districts.

Classroom Conversations: Schoolwide and Statewide Podcasting

Let's talk podcasting! Classroom Conversations is a successful podcast produced by the GaDOE and GPB Education. Get behind-the-scenes insight on how we produce this statewide podcast and then hear how a small school district produces their own podcast...both great listens!

Competitive Edge: Technology Competition for Your Students

Students can show off their digital skills through competition by entering one of 18 regional tech competitions in Georgia. Winners advance to the Georgia Student Technology Competition held each March. Learn more about the categories of the competition and how to tie in your curriculum and PBL.

Content is King: Building a Strategy for Effective Custom Digital Content

In this session, we will share our experiences and lessons learned in our journey of developing custom content in lieu of traditional textbook adoption.

Cooking up Classroom Conversations

Tony shares flavorful ways to stir discussion on any topic: reviewing YouTube videos, using peer feedback templates, spicing up vocabulary, igniting dialogue with slow reveal graphs, and more. Leave with delicious recipes for success that can help you engage all students in meaningful conversations.

Crack the Code for Engagement and Achievement

Come and escape while you practice cracking codes and furthering your investigation in Escape Rooms. Learn how to foster student engagement and build skills, no matter the content. Walk away with resources that can be ready to use tomorrow. Your students and your sanity will thank you!

Create with Canva: 12 Project Ideas for Science Teachers

Join us as we explore 12 novel and standards-based project ideas. Whether you're next unit is on Fungi or friction, you will leave with ideas that boost student engagement, collaboration, and creativity!

Creating a Culture of Innovation: A Future-Ready Librarian in Action

Discover practical strategies for transforming libraries into dynamic learning spaces as a Future Ready Librarian. Explore makerspace, collaboration, reading promotion, digital tools, and example projects to empower elementary students to learn, explore, and create.

Creating Real World Connections in your Computer Science Class.

In this session, I will show you how to take what you are teaching in your computer science class and tie it into careers in the computer industry to make it relevant for your students and their futures.

Creating Virtual Field Trips: Taking Students Outside the Classroom

Learn how to curate the online resources you already use to create engaging virtual field trips using presentation tool such as Google Slides and Canva.

Creating with Canva

Creativity and communication are essential skills for today's students. Explore the features of Canva while learning tips and tricks for creating engaging projects and content for your diverse learners. Gain ideas for student-created projects to support personalized learning.

Creative and Critical Thinking in the Classroom through Technology-Based Projects

Posters and papers are going the way of the dinosaur. Today's students need creativity and engagement to succeed in the classroom! Learn how to get students to think critically and creatively using Minecraft, AI, and podcasting in the classroom with low-cost or completely free resources!

Creative Writing in Canva with Teacher Canvassadors

Did you know Canva can be used as a tool to SPARK creativity in the writing process? Using Canva for Education can offer a unique and visually compelling way to write a story. In this session, we will explore features in Canva and how they can support students' creativity in writing.

Creativity and Management in the K-5 Computer Science Specials Classroom

Have you ever left a GaETC session with awesome ideas, but you weren't sure how to manage them in your classroom? Are you new to teaching in a specials classroom? If you answered yes to either of these questions, join me as we discuss how I manage and encourage creativity in the CS specials class.

CS+Elementary: Free Grade 3-5 CS Curriculum

CS+Elementary is a free curriculum designed to support grade 3-5 teachers with no CS teaching experience. Teachers are supported through videos and guided lessons to build confidence. Differentiated design challenges and language supports build engagement and CS knowledge for ALL students.

'Cultivate Creative Expression and Engagement in Any Course with Canva! And so much more!'

Learn how to use Canva to cultivate creative expression and engagement in any course by creating choices through implementing student-designed products and choice board activities in your classroom.

Cultivating Compassion Through Creativity using creative MEDIA & GREEN SCREEN!!

We as educators are always looking for innovative ways to inspire creativity and wonder in our students. Are you CURIOUS on how you may utilize a Green Screen or video production to teach MINDFULNESS and SEL skills? If you answered 'YES!', then this session is for YOU! Join in this MINDFUL session.

Cybersecurity Quiz Bowl!

Test your cybersecurity knowledge and the knowledge of your team! Join us for a fun round of questions/answers on several popular cybersecurity topics. After each question, we will discuss the correct answer and identify ways to help prepare all of your stakeholders for cyber incidents.

Designing Educational Experiences Using Generative Artificial Intelligence

Discover how generative AI tools can revolutionize inclusive education for students with disabilities. Dive into an engaging, interactive session exploring AI's potential to enhance inclusivity. Empower educators, foster rich discussions, and reshape accessible learning experiences.

Designing for Failure: Using Student Struggle to Improve Learning

Teaching learners how to learn from failure can be just as beneficial, if not more beneficial, than traditional teaching methods. This session will expose participants to the theories and strategies behind these approaches and ensure that failure encountered in the classroom is productive.

Did You Hear That? Podcasting in the Classroom

Students need to be creators of content, not merely consumers. Gain ideas for bringing podcasting into your classroom. Explore a lesson that guides students through learning about, planning and creating a podcast. The lesson ideas being shared are adaptable for all grade bands and subject areas.

Differentiate and Personalize Learning to Cultivate Student Agency in Your World Languages Classes!

Let's differentiate and personalize learning to cultivate learner agency using interactive technology in our world languages classes! Participants interact with student-generated products, learn ways to solicit and apply student input using sites like Padlet, Adobe Express, Book Creator, and Seesaw.

Digital Inclusion: Overcoming the Operational Challenges to Support Your District's Expectations

Now that digital equity is no longer an issue within your school building, how do you empower a school leader to take ownership of establishing digital independence and inclusiveness for all students while creating and sustaining a culture where teachers are empowered to support technology use?

Digitize Your Reading Challenge: Read Something Do Something

Take your reading challenge to the next level with Beanstack. Cicely Lewis will share how she encourages readers to take action with their Read Woke books by using her Read Something Do Something Challenge.

Easy ways to improve and market your media program

This session will provide media specialists with tools for improving their media programs using data-driven methods and marketing.

Embracing Disruption Innovation in the Classroom: How AI is transforming Teaching and Learning

Al is a disruptive innovation and a divisive topic in the field of education. Discover two of the latest Al tools: ChatGPT and Education Copilot. Learn how an education preparation program (EPP) is utilizing these tools; join the discussion about the implications for P20 classrooms.

Empowering Educators with Inspire

This session will explore Inspire, Georgia's newest learning tool. Inspire encompasses a variety of resources: lesson plans, units, activities, as well as support tools in digital format to support engaging and effective teaching and learning. Participants will learn how to create in Inspire.

Empowering Our Youngest Scholars to Create

Would you like to find better ways to empower our youngest scholars to create? First, discover easy ways to promote student agency using tech tools. Next, learn about Debbie's 3 Cs of Creation- Choice, Collaborative and Clickable and see how technology tools can offer the 3 Cs to our littles.

Empowering Student Content Creation and Curation with Microsoft 365's Sway, Flip, and Forms

Explore the power of digital storytelling and podcasting with Microsoft 365's Sway, Flip, and Forms. Empower your students to be creative communicators and innovators while incorporating cross-curricular and STEM connections.

Engaging Students through Personalized Literature

Book Creator, a digital resource that integrates writing & reading, allows students to create books and build digital competencies. Making writing a part of reading instruction further enhances how well students read. Book Creator can support ELL students' language and literacy development.

Engaging Students with Physical Computing and Scratch

Physical computing is the perfect combination of hands-on learning and computer science. In this interactive poster session, you will learn how you can easily use low-cost tools such as Micro:bit and Makey Makey with Scratch to engage your students in a wide range of meaningful activities.

Enhance Your Professional Knowledge Through Georgia Learns

Georgia Learns is the Georgia Department of Education's Professional Learning platform. The platform contains over 100 courses that are available for free to education staff in all Georgia districts. In this session, we will explore the Georgia Learns platform and its key components.

Enhancing Learning with Digital Notebooks: Introducing Microsoft OneNote in the Classroom

Tired of students losing important papers or notebooks? Learn about Microsoft OneNote's features and functions, creating digital notebooks, and using them to enhance student learning. Benefits of digital notebooks, such as improved organization, real-time collaboration and feedback will be shared.

eSports in the Library Media Center

eSports is competitive video game playing among competitors. Pair that with Accelerated Reader competitions and you will have your students reading and gaming all throught the school year.

Establish Yourself as a Tech Leader: Career Paths & State/National Certifications

Being well-versed in technology integration is highly-marketable. Learn about available career paths, including options to lead from the classroom or seek full-time positions. Information on state and national instructional technology certifications through GaPSC, ISTE, and CoSN will be provided.

Ever wanted a 3D Printer in your classroom? Me too! Come learn from my experience!

I found out trying to introduce 3D modeling is not an easy thing to do, especially with no guidance or plan to follow. I am going to share what I tried in the classroom with my participants. I am going to show them what worked and what didn't work.

Everyone Can Innovate: An Apple Application to Support STEM/STEAM Certification

Participants will be exposed to innovative technology integration using Apple products such as Keynote, Notes, and GarageBand to create solutions to real-world problems that support state STEM/STEAM Certification.

Excellent Extensions for Chrome

Learn how to find, install, and use extensions from the Chrome Web Store, and then explore over 150 recommendations. Hands-on demonstrations will be done for selected extensions, from tried and true tools to my newest discoveries. For more details see: https://bit.ly/curts-ext

Explore the Georgia Home Classroom!

Digital Learning Plans, Let's Learn GA! videos, Getting Ready Guides, School Stories, Classroom Conversations...and more!! If you haven't explored the standards-aligned resources of the Georgia Home Classroom, join us in this gamified escape experience (we'll show you how to do that part, too!!).

Exploring Hidden Usability Features in Common Technologies

Design inclusive education with flexible instruction. Explore often-missed features in tools from Microsoft, Google, & Apple. Learn to use them for equitable, accessible learning. You'll leave amazed, thinking, "These features were here all along and I can use them immediately!"

Exploring Nonfiction Texts with Robots

Have a bunch of robots but no idea what to do with them? In this session, we'll put a twist on novel engineering by using any robot you have to engage with nonfiction text. In addition to lesson planning ideas, you'll leave with five ready-made activities you can use in any subject area.

Exploring the Roles of an Instructional Technology Specialist in Schools: A Round Table Discussion

Join a panel of Instructional Technology Specialists, that bring a variety of perspective and experiences, in a round table discussion focused on current and innovative trends in educational technology and their impact on teaching and learning.

Express Yourself Creatively with Adobe Express in the Classroom

Adobe Express is an amazing cross device friendly web-based software that will bring out the creative designer in each one of your students. Discover the endless possibilities of simple creativity to enhance student learning by adding Adobe Express into your classroom.

EXTEND the Possibilities

Google is amazing. So what happens when you add an extension that gives Google applications a super boost? Come and explore the world of extensions to extend the possibilities and save you time and frustration on daily tasks.

Farming with Big Data: LoRaWAN Sensor Network Links Learning and Engagement Across Disciplines

Farming with Big Data is an engaged learning project developed in partnership with te Effingham College and Career Academy (ECCA), the Center for Education Integrating Science, Mathematics, and Computing (CEISMIC) at Georgia Tech (Savannah), Honeyridge Agricenter, and Kennesaw State University.

Favorite Apps for the Elementary Media Center and Ways to Use Them

This session is designed around apps that I use in the media center and how I use them to collaborate with teachers to make student learning hands-on. Attendees will walk away with ideas that can be implemented in their media center next year.

Filling the G.A.P. with HOPE

Participants will gain an understanding of Hope Theory and its application in the classroom. They will calculate their Hope score during the session. This session will equip participants with practical strategies to cultivate resilience, perseverance, and hope in themselves and their students.

Flip The Writing Process with Flip and Immersive Reader

This session will look at the Writing Process for elementary school learners and show how the use of Flip, Immersive Reader, and other technologies can greatly enhance the entire process. The session with walk through the writing process and show how technology can help throughout the process.

From Books to Building: How School Libraries Can Foster Empathy through Making

The traditional role of school libraries is being reimagined as hubs for creativity, innovation, and hands-on learning. This future-ready session will showcase how school libraries can integrate maker education into their programs to develop SEL skills and empathy with our students.

From Citizen Kane to TikTok: Empowering Digital Citizens with Adobe's Media Literacy Tools

Join us for a creative session on media literacy with Adobe for Education! Discover how to empower your students to become responsible digital citizens by using Adobe's engaging tools to analyze and evaluate media messages. Take action and transform your classroom today!

From Concept to Print: How to manage 3D printing and design in the classroom.

Learn how to create 3D designs, download files, and effectively manage printing students' final products. By using Tinkercad, a free website, you will learn how to create classes, assign projects, and help students bring their ideas to life.

From Dry to Dynamic. The journey of taking a media center from silent to a lively hub

I will take participants on my exciting journey from being a 'Shhhh' library to becoming the lively learning hub of the school. The main elements will be sharing my student committee, teacher hub creation, increasing visibility and connecting with parents and lesson creation with and for teachers.

From Green Screen to Big Screen: Using Apple Clips, iMovie, & Memojis to Inspire Engagement

Revamp your digital content with Apple's iMovie and Clips! From Memojis to green screen, learn to create dynamic and interactive content that engages students. Designed for all expertise levels, join us to take your skills to the next level.

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From Growth Mindset to Innovation Mindset in Utilizing our Favorite Educational Tech Tools

This session uses the work of George Couros to catapult attendees from a growth mindset to an innovation mindset as it pertains to embedding instructional technology within our daily lessons, highlighting popular tech tools such as Scratch Jr., Minecraft Edu, Seesaw and more.

From Novice to Tech-Savvy: Teaching with Google's Applied Digital Skills Join us for an exciting session on Google's Applied Digital Skills! Discover how to empower students with essential digital skills, transform classroom learning, and build future-ready student

From Paperwork to Productivity: How Artificial Intelligence is Streamlining Workflow

The presentation focuses on how AI streamlines workflow and frees up time for educators (including administrators). Attendees will learn about innovative AI solutions that can be used to improve teacher evaluations, guide lesson plan creation, and enhance communication with stakeholders.

From Traditional to Tech-Savvy: Leveraging Canvas LMS in Your Math Class

This session will cover various strategies for using Canvas to create a dynamic math learning environment. Features of Canvas will be shared to create interactive math content such as embedding multimedia elements and simulations, creating online quizzes, and facilitating online discussions.

Gadgets!

It's Gadgets time! Leslie has been presenting this topic for nearly three decades, and thank goodness she updates the content at least yearly. This session will explore some of the newest, fun, and most productive gadgets.

Gamify and Level-Up Your Classroom Community

Cell phones and watches and tablets, oh, my! How do you get students to look up and learn? Why not structure your class like those games they can't get enough of? Learn how to refocus students and build community with a gamified classroom. You'll leave with tools to make it work for you.

Gamify your Instruction with Minecraft EDU

Are you looking for a way to engage your students in the classroom? Wanting to have your students be excited to learn? Look no further than Minecraft EDU. In this exciting session we will introduce you to how Minecraft EDU can be used for student engagement and instruction within the K-12 classroom.

Georgia Southern University Information and Alumni Gathering

Attendees will have the opportunity to learn about the Instructional Technology and School Library Media Programs at Georgia Southern, meet instructors, and learn about our all-new fully online Computer Science Education Endorsement for Teachers. This informational session is open to all.

Georgia Virtual's PartnerUP: Providing Resources and Expertise for District-Based Virtual Learning

The PartnerUP program looks to offer the resources available to GaVirtual School (LMS, SIS, course content, and PD) to support schools in creating their own virtual programs. Listen and learn as you preview the variety of free options available to districts interested in online or blended learning.

Get More Out of Those iPads: Learn How to Animate With Keynote

Do you or your students use iPads or MacBooks? Are you interested in creating content beyond a basic presentation? Join me to learn how to create engaging animations with Keynote!

Get the Glass Cleaner Ready-Increasing HS Book Circulation through Mirrors, Windows, and Doors

A common myth is that high schoolers aren't interested in reading. We will discuss how two high school media specialists increased book circulation among 3200 students as well as tips and tricks for selecting books that students want to read based on the mirrors, windows, and doors ideology.

Get Your Students Hooked on Coding!! Learn How to Implement Coding in Engaging and Creative Ways.

Through a variety of free apps, websites, and robots, learn how to integrate coding skills into specific subject content areas all the while harnessing your students' creativity and passion for coding. Discover innovative lesson ideas as well as time management tips and tricks to take home today!

Getting Started with Micro Badges

In this poster presentation I will share insights about my journey with Micro Badging as an incentive for teachers. This session will cover the following: What inspired me to begin badging? How did I create the badges? How did I choose which software or curricular programs to focus on? How did I come up with my guidelines and criterion for earning badges? How did I introduce the badges to my faculty? How do I track badges earned?

Getting to Know GaDOE Community

GaDOE Community is a virtual collaboration space hosted by GaDOE for education professionals with a vested interest in Georgia education. In this session, we will share a live demonstration of GaDOE Community and its key components, including the new Newsletters space.

GIF Sticker Master Session

Learn how to harness the power of personalized, custom GIF stickers using simple online tools. These digital assets can then be used for micro-credentialing (badges), traditional recognition, and in conjunction with other creative projects. Brian has over 5 million GIF views via Giphy.com.

GRANT WINNER: Dashing Into Coding

Do you teach technology or computer science to K-2 students? This session is perfect for you then! You will learn about many different materials that I have been granted over the years to give my students hands-on experience to learn the basic steps to coding.

GRANT WINNER: Engage and Inspire Your Students Using Green Screen Technology & Animation

Learn from my trials and errors setting up a mobile green screen and animation studio for 3rd, 4th, and 5th-grade students. See what they created. Be amazed at the versatility of these technology tools. Leave full of ideas on how to use green screen and animation with your own students.

GRANT WINNER: Reading Alive: Using Augmented Reality to Engage & Enhance Reading!

Learn how to use augmented reality & 3D-model creation with literacy units to build content knowledge, increase reading comprehension, and give students a creative way to express their understanding.

GRANT WINNER: Solar Fashion Never Goes Out of Style

This session presents the journey of a project-based learning initiative where students were tasked with the guiding question: How can we use fashion design to power our cell phones? *2022 Innovation Grant Winner

GRANT WINNER: Taking Assessments to the Next Level with TouchCast Studio! (iPad app only)

Assessments can be boring, but with Touch Cast Studio (iPad app only), students use professional video templates that incorporate elements from multiple sources and creative features that enhance their video's content to demonstrate understanding of any learning concept!

Graphic Design that STICKS!

In this session, participants will learn about creating student-designed stickers in their classrooms. After learning the principles of graphic design, students use a combination of Canva and Cricut Design Space to produce unique stickers that can be sold or distributed to the student body.

Grow with Google: Cultivate Success

Learn to implement the 'Grow with Google' program used in Atlanta Public Schools, with resources and guidance to access benefits like analytics via Coursera. Leave with a clear understanding of the Career Certificates program and practical implementation advice.

Harnessing the Power of Als for Learning and Research

Al technologies are revolutionizing information discovery and resource recommendation processes. A Media Specialist will share strategies for facilitating students' use of tools like ChatGPT and Google Bard to accelerate learning and empower students.

High School Students are not too old for Station Learning!

Revamp that old lesson with Station Learning! Many people think that station learning is just for elementary students. Wrong! High school students can benefit from stations. Let stations create engaging, adaptable, and effective learning environments with stations learning!

How to Create Book Talk Lessons for Your Library using Canva

Do you want to incorporate Book Talks into your media center? This session will reintroduce elementary school librarians to the benefits of Book Talks. Guest will learn how they can use Canva to create a Book Talk lesson and promote different titles in their library.

I do, We do, You do and the technology that support the gradual release instructional framework.

The gradual release framework purposefully shifts the responsibility of learning to the student. We will explore strategies to effectively implement GRF using instructional technology. With each piece of the framework, we will review technology that best supports the goals and objectives of GRF.

I Like Big Numbers and I Cannot Lie: Exploring Innovative Ways to Use New Math Standards in Georgia

While the new standards offer many benefits, they also present challenges for teachers and students who are used to the old ways of teaching math. This presentation will explore how innovative approaches to teaching can help address these challenges and take full advantage of the new standards.

If You Don't Know, Now You Know: Chrome Extensions to Promote Accessibility in the Classroom

This session will highlight various Chrome Extensions that can be used in the classroom to increase accessibility for all students.

If You're Appy and Wanna Code It, Say Playgrounds! - App Creation for all Content Areas

It's easy peasy! Let me show you how Apple's Swift Playgrounds app can get you and your students coding today. And, what's even better - I'll show you how you can creatively connect coding and app creation across all content areas. All you need is an iPad or Mac and an open mind.

In World Full of AI, Why Focus on EI Instead

In a world where AI is being used to write graduate theses, how do educators prepare students for the ever-changing education and professional landscapes of the 21st Century? Focusing on EI will help to develop creative and adaptive students who are prepared for whatever the future holds!

Increase Writing Engagement with 'Choose Your Own Adventure' Stories Made Using Google Slides

Remember how much fun those 'Choose Your Own Adventures' books you read as a child were? Now, your students can get motivated to write by creating their very own 'Choose Your Own Adventure' stories using Google Slides. You'll learn the basics and leave with some templates to get started!

innovate and Educate with Independent and Choice Reading Collections

Want to learn how to incorporate innovative independent and choice reading instruction into your classroom or library? Cicely Lewis in partnership with Penguin Random House have created a collection and lesson plans. You'll get a sneak peek at the list and activities.

Innovate to Educate Students on Standards with Hattie's, Challenges, and Coding

Looking for innovative ways to empower students? Participants will explore and create examples of engaging challenge-based lessons that marry standards with Hattie's high yield practices with a variety of coding tools and devices like drones, Sphero Bolts and Indi, Ozobots, and Scratch.

Innovate. Integrate. Create with Canva!

Ready to inspire students to bring their creative visions to life through digital creations with Canva Edu? In the session, we will highlight the features of Canva & provide examples of digital resources that can be easily created to empower students to become innovators, communicators, & creators.

Innovate...Engage...Gamify: With Microsoft Tools

Use Microsoft Tools like PowerPoint, OneNote, and Minecraft in innovative ways in the classroom to engage students and support student learning with activities and games. Move away from the typical use of these tools and leave the session with ideas, links, and games to use in your classroom.

Innovative Learning Through Coding in Minecraft Education

Coding in Minecraft is an innovative learning experience as it engages students in immersive learning and helps them develop important coding and problem-solving skills, while also encouraging collaboration, creativity, and real-world relevance.

Innovative New Ways to Use the Microsoft Tools You Love

Microsoft is constantly adding new features to the products you love while also creating new tools to impact how students learn. We will explore Collections in Edge, Search Coach, Speaker Coach, Reading Progress, 3D images, tools for podcasting, new features in Forms, and much more!

Innovative Scavenger Hunts with QR Codes

Planning a STEM night and need a fun, no-materials activity that involves everyone? In this session, learn how to use QR code generators, the OneDrive file collector, and Sway to create fun STEM scavenger hunts. Leave with templates you can adapt for your next activity.

Innovative Ways to Monitor and Improve Fluency

Do your students struggle with reading fluency? Do they prioritize speed reading over tone and comprehension? Come to this session to learn how Nearpod, Novel Effect, and Immersive Reader's new Reading Coach can help your student become dynamic readers!

Instructional Technology in an Early Childhood setting

When used correctly, technology can be an effective tool in any early childhood classroom. This session will share effective strategies to engage, inspire, organize, and manage your early childhood classroom.

Integrate Innovative Technology Cheerleaders in your District!

When I say TECH, you say TEAM! Are you looking for technology cheerleaders in your school building? Join us to learn the top 5 tips that DeKalb County School District uses to establish and maintain Digital Learning Teams within our schools.

Integrating Robotics into Everyday Classroom Instruction

In this session, attendees will engage with a robotics lesson that was utilized for a district wide rollout. The presenter will share the usage of multiple digital tools to support this rollout including Henry Connects, Adobe Spark, and VEX Robotics Coding platform.

Introduction to 3D Printing in the Classroom: The How and the Why

Got a 3D printer? Not sure how to use it? Not sure how it works? Not sure why you should use it in your classroom? This session will address those questions and help you get more comfortable with using 3D printing to address projects and other needs in your daily classroom activities.

iPhone Photography

Most of us are carrying around a camera in our pockets, anyway, so why not learn how to take your photography skills to the next level with your phone?! I will give you some quick tips and tricks for advanced cell phone photography - for personal use or to take back to your classroom!

Is your LMS... LMSing? (Using your LMS for student engagement and differentiation)

Educators use Learning Management Systems everyday, but they are not using the functions and applications to differentiate and engage learners. In this session you will design LMS lessons that differentiate using content, process, and products to add rigor in the digital classroom.

It's a GASHA GO! World: Introducing a New Suite of Games and Animations for K-2 Computer Science

Welcome to GASHA GO World, a new suite of no-cost games, animations, and educator support materials for K-2 computer science from Georgia Public Broadcasting (GPB). In this session, participants will be introduced to the collection, meet the Gashlings, and help them solve some of the challenges.

It's fine, it's fine, everything's fine. Student engagement in a GIFfy

Do your lessons feel more like a Brad Pitt Happy Dance or Floating Dumpster Fire? Learn how to create & use GIFs to engage students in the content.

It's Me. Hi. I'm the Solution for you: Marketing District Support to Schools

This session will be a brief look into how district leaders can remove the barriers and reluctance experienced when attempting to work with schools. The presenter will give real strategies from a district perspective that can be implemented immediately.

It's Okay to Play! Gamification for Low-Taxonomy Mastery

Today's students grew up playing games and leveraging this interest can profoundly impact learning. This session will give you tips and tricks to create games that specifically target low-taxonomy mastery that will enhance student achievement.

K-2 Can Computer Science Too!

Teaching K-2 Computer Science can be tricky to navigate, but it isn't impossible. I have lessons ready for you based on the k-2 CS standards as well as a scaffolding chart to make sure what you teach in K is being built upon in 1st and 2nd grade too, so none of their CS knowledge is going to waste.

Kennesaw State Doctorial Students Meet & Greet

This is a chance to interact with your fellow KSU doctoral students and professors face-to-face.

KSU Meet & Greet 2023

Calling all KSU Instructional Technology alumni, students, faculty and staff! Meet your cohort and fellow students face-to-face as well as some of your ITEC professors! We will share some fun, laughter, and you will walk away promoting #OWLNation.

Leaders of Innovation: GLMA's Exemplary Media Programs

Hear innovative programming ideas from the Georgia Library Media Association's Exemplary Media Program winners. Winners will share their unique programs and best practices for creating a stellar library media program that inspires all learners.

Learn to Stream!

Teachers will learn how to log into Microsoft Stream. Teachers will learn how to record with Stream. Teachers will learn how to change backgrounds, add text, and custom information to Video. Teachers will learn how to save and share videos.

'Let the Littles Do It!-- Technology'

Are you interested in finding out more about how to have students take ownership of learning through technology? In this lesson, we'll discuss how to help K–2 students learn to utilize FlipGrid, QR code programs, and Nearpod independently.

Let's Get Mappy: Teaching with GIS (Geographic Information Systems)

Unlock the power of geography with Geographic Information Systems(GIS). Explore the GaDOE's collection of digital maps and inquiry-based lessons. Discover how this technology reveals geographic patterns that enhance the classroom experience, allowing us to see our world in ways we never have before.

Let's Get Ready to Rumble

EVERYBODY loves a good tool slam. It state reason we go to tech conferences right? Bring your favorite app, tool, extension or website to share with the masses. You will have exactly one minute to explain why your favorite is amazing or even life changing. Don t make me do this session by myself.

Leveling Up Your Cybersecurity Skills: Adversarial Thinking, Cyber.org Curriculum, and Gamification

A computer science teacher's development of a cybersecurity pathway that prioritizes teaching students adversarial thinking while also providing them with foundational cybersecurity skills using a gamified instructional model.

Leverage Your Program Through Digital Student Portfolios

Highlight the learning occurring in your program while creating an opportunity for student advancement beyond your class. By creating digital portfolios you are giving students space to celebrate their wins, creating opportunities to personalize their learning and maximizing assessment strategies.

Literacy 'Centered' in Science and Social Studies: Digital Literacy Stations in the Content Areas

The primary goal of this session is to increase the interdisciplinary toolkit of science and social studies teachers in grades 4-9. We will combine interactive and engaging digital station-centered content that promotes critical thinking while also addressing the foundational literacy standards.

Livin' on the Edge: Enhancing Instruction with Features of the Microsoft Edge Browser

During this session, we will explore how Microsoft's Edge Browser can be used in classroom instruction to enhance the learning experience for students and streamline workflows for teachers. Join us to discover how Edge Browser can help you stay on the cutting edge of instruction.

Make It Till You Fake It

This session will highlight Artificial Intelligence and how it can help provide an assistive framework for an educator. We will overview ChatGPT and Google Bard and dive into numerous AI educational applications that harness AI to help you framework and augment your educational content.

Make Learning Accessible, Inclusive, and Awesome for All!

Starting kindergarten with passion, many students later feel school is a chore. Let's change that! Examine strategies for how to design and deliver empowering experiences with technology for all learners. Arrive as an educator; depart as an Educational Experience Designer!

Making the Most Out of Apple Classroom with iPads

Learn how to effectively use Apple Classroom with your iPads and students. Participants will learn how to: see which Classroom app to install, look at how the iPads are set up through the Apple Classroom app, see how you can monitor what students are doing on each iPad, and push out a website.

Mastering Math Tech: Empowering Educators with Innovative Tools and Strategies

Do you want to create engaging, collaborative learning experiences in your math classroom? Join this session to see how Edpuzzle, Flip, Flashcard Factory, and Desmos allow students to visualize mathematics and leave with a toolkit of resources to enhance your math instruction and student learning!

Math Made Marvelous: Embracing ChatGPT in the Classroom without Fear

Discover how the cutting-edge technology of artificial intelligence (AI), specifically ChatGPT, can transform your classroom! Create a dynamic learning environment that enhances student outcomes. Come learn how you can revolutionize the way you teach, complete tasks, and personalize your lessons!

Maximizing Classroom Potential with Google Applications

This enlightening session will unveil the hidden features of Google applications and their transformative potential in the classroom. This session will empower educators to harness the power of Google's suite of tools to enhance teaching and learning.

Meet Georgia Standards for CS with Robots and Coding in the Elementary Classroom On and Off-Screen

We will explore a variety of robots and online coding programs that are easy to use in the elementary classroom. Robots included are Botley, KIBO, Colby Mouse, Bee Bots, Dash, Lego Spike Prime, and WeDo 2.0. Come play and learn how to program and design lessons with these robots. Coding applications

Mic Drop Worthy Tools for Teachers and Students

Do you ever feel overwhelmed by how many tech tools are available? Not only is there an app for everything, but there are so many platforms and not enough time. Come hear about my favorite multipurpose tools that you can use for yourself and with students to engage and empower them.

Microsoft Forms: Unlocking the potential with Forms for Excel

Do you remember gathering information to display it in a chart, or table? In this session we'll explore the benefits of Forms for Excel, learn to create a simple Form for Excel, and set it up where the data is displayed as a chart or graph.

Microsoft Paint 3D in the Elementary Classroom

In this session you will learn ways to use Paint 3D to increase student engagement in the classroom. You will learn the basic on how to manipulate and create in Paint 3D. You then learn ways to use the program enhance/learn math concepts, art, science and design.

More than presentations: 3 powerful features of Google Slides

Google Slides can be more than just a presentation tool. In this workshop, you will explore three under-utilized features of Google Slides. Each feature can provide higher levels of engagement and interactivity for your students.

Navigating the Challenges of Large-Scale Computer Science Projects: Insights and Strategies

This session aims to help participants navigate challenges in large-scale student-led computer science projects. It provides practical insights on communication, project management, and fostering collaboration. Attendees leave with a better understanding of how to facilitate such projects.

Navigating the Future: How We Connected Our K-5 Students With Astronauts Aboard the ISS

Calling all K-5 STEM teachers, elementary teachers, or teachers learning about STEM education! This session will feature our school's experience with the NASA In-Flight Education Downlink program. Come learn how you, too, can apply for the Downlink program through NASA STEM Gateway!

Navigating the Waves of Technology in the High School Classroom

In this session, learn how high school teachers used a variety of tech tools in their classrooms to engage students in academic content over the past school year. Come discover creative and interactive ways to integrate the power of technology into your own classrooms.

New PowerPoint Features for Recording Slideshows and Enhancing Live Presentations

This session models several new features in PowerPoint that make live presentations more interactive, more engaging, & more accessible. You'll also learn how to record slideshows & make them available to students outside of class. As an added bonus, students can do EVERYTHING we do in this session!

Newcomer's Session at GaETC 2023

Whether you are a first-timer or a regular at GaETC, attend the Newcomer's session on Wednesday morning to maximize your conference experience and learn what is new in 2023! Get the latest details on GaETC's sessions, speakers, keynote, Exhibit Hall, contests, app and be ready for the first session!

Nifty Things to do with Canva

Canva is a wildly popular and very robust digital creation application. Teachers are busy people. This session will give experienced Canva users a glimpse into some of the niftiest features in Canva! These are features that users might see, but just do not have time to figure out on their own.

No Cost Resources with the MS-ISAC

The Multi-State Information Sharing and Analysis Center (MS-ISAC) is a mission-based organization, providing no-cost cybersecurity tools and resources to State, Local, Tribal, and Territorial government organizations. In this session you will learn what tools are available and how to leverage them.

N-O-V8 + Ed-U-K8 = NSPR8: Using free curated resources to 'inspire' innovation and education!

Learn about free resources and ideas using Inspire, the GaDOE resource platform to access, save, and share lesson plans and other resources with others. This valuable resource supports curriculum at all grade levels while sparking innovative teaching practices to engage learners of any age.

Office 365 Tech Tools for Effective Questioning

Questions can do more than measure what students know. Challenging, engaging, and effective questions stimulate discussion and encourages students to explore. Technology allows students to take the lead and steer learning through questioning using Office 365 tools.

OneNote can do THAT? Creating an interactive multimedia student experience with Microsoft OneNote.

Did you know you can add pictures with clickable hotspots in Microsoft OneNote? How about embed video and audio side by side with T-charts and Venn Diagrams? Create virtual Escape Rooms? Embed a self-scoring quiz? Learn dozens of ways to make OneNote a dynamic hub of learning for your students.

Our FIVE favorite ways to use Edpuzzle in the classroom!

Session is designed as a deliver, participate, and share format. Educators with / without knowledge of Edpuzzle tools and those who are interested in learning about new features are encouraged to attend. Time to work smarter, not harder!

PartnerUp: Progressing Past Remote Learning with Quality Virtual Learning

PartnerUp provides options for districts, schools, and programs to use Georgia Virtual's learning management system, GSE aligned content, professional learning and technical expertise for enrollment and data analysis. This sessions will share the diverse and exellent from across the state.

Personalized and Timely Feedback with Canvas

This session is for intermediate Canvas users who are wanting to improve their feedback game. We will focus on the different types of feedback tools available in Canvas, personalized feedback to promote student engagement and success, and the importance of providing timely and constructive feedback.

Personalized Learning in the Elementary Classroom

Personalized learning sounds great, but that's only for older students, right? Absolutely not! Let me show you how to implement personalized learning in the elementary school classroom. You will leave with ideas and tools to individualize student learning that you can use tomorrow!

Pivot Your Students From Content Consumers to Content Creators - Retelling History Through Scratch

Join GaDoe's Social Studies and ESOL Program Specialist, Nancy Balaun, as we create our own animated digital stories based on the Georgia Standards of Excellence using MIT's free Scratch programing language.

Pixelated Pedagogy: exploring the benefits of using Minecraft Education with Students

Minecraft Education can be utilized in the classroom to enhance student learning, creativity, & engagement. Minecraft was created as a game so using the immersive and interactive nature can capture the attention of even the most reluctant learner & inspire ownership of their learning.

Podcasting: Powerful, Productive AND Possible!

Looking for an innovative way for students to show what they know? Have you wanted to jump into the podcasting world but weren't sure where to begin? Come learn how three tech tools you're probably already using can give your students this opportunity to share their voice and their knowledge.

Power of Partnership: How Teachers and Media Specialists Can Team Up to Promote Reading

Two high school ELA teachers and their media specialist share practical tips on promoting lifelong reading through independent reading in the classroom and updates to an aging media center.

Power Up Professional Learning: Strategies and Tools to Empower K-12 Educators

In this interactive, collaborative presentation, participants will learn to 'power up' professional learning for teachers with a focus on blended learning strategies and ed tech tools that will impact instruction. Participants will leave with ideas and tools that they can use for delivering PL!

Powering Up Together: Sparking Collaboration and Innovation Between Tech Coaches and Teachers!

Looking to foster the ultimate teacher/coach collaborative relationship? Join us for a session designed to help coaches and teachers develop an innovative way of thinking and gain the confidence needed to effectively engage students through technology integration.

Prints Charming: Preparing Printables and Stickers with Canva

There something majestic about being able to create, touch, and share printed productions. Teachers can create enchanting instructional materials, and students can showcase learning through projects that end up on paper. Let's make stickers, zines, sticky notes, dice, and other tangible products.

Proprietary Products

Join us as we delve into our cutting-edge proprietary products changing the EdTech landscape. Our award-winning solutions are designed to enhance learning environments, streamline device management, and provide students & educators with the tools needed to successfully navigate the modern classroom.

Protocols to Encourage Restorative Classroom Discussions

In this interactive session, education coach Jorge Valenzuela models a framework that helps students find common ground during difficult discussions. Participating educators will practice applying the strategy and reflect on implementing it with colleagues or students.

Pump up the Plan: Low prep tech ideas for even the most cautious educators

Do you know teachers who are nervous to use technology in the classroom because it would 'take too long' to create, or that they don't know where to begin? This session will include a cross-curricular overview of simple but meaningful ways to integrate low prep edtech daily for grades 6-12.

Putting Students in the Driver's seat...Shifting gears from Consumers to Producers of Technology

White Oak Elementary made the shift from lessons where students were consumers of technology to learning opportunities for students to be producers of digital content. Participants will explore specific tech tools, content applications, and successes aligning the k-5 curriculum with technology.

Reaching Gen Z: Using Google Apps to Engage Them with Personalized Learning

We all have Gen Zers in our classrooms, and we know they're a tough crowd. Learn how to reach them with Personalized Learning methods that will work for you, too. You'll leave this session with templates and strategies that will help you engage Gen Z by giving them a stake in their learning.

Reading for Meaning with Read Live

Learn how to develop fluency, support vocabulary development, and promote comprehension in your students using responsive technology that combines three powerful, research-based strategies that are grounded in the science of reading. The highly-effective Read Naturally Strategy is demonstrated.

Ready, Set, Record: Video Production Projects in the Elementary School

This poster session is for teachers who want to get started with video production in elementary school. You will see how students begin to grasp the fundamentals of video production, including scripting, storyboarding, filming, and editing. In addition, see how students explored

how to incorporate visual effects and custom graphics using media tools like green screens, iMovie, and Canva. Come explore best practices for using video production as a new teaching tool in the elementary classroom.

Real Media Specialists of South Metro, season 3.5

Geared for programs at all levels: elementary, middle, and high schools. The 'real talk' showcases how we each promote our programs and literacy, increase student and teacher engagement, and inexpensive (or free!) programming. Bring ideas and be ready to interact! We want your ideas, too!

Redefining Literacy: Leveraging AI to Enhance Information Access and Analysis

Al is changing how our world functions. As librarians, we must understand how to leverage this technology to enhance information access and analysis. Digital literacy is being redefined because of AI, and future-ready librarians should begin to address what these changes mean for our students.

Reduce the Risk of K-12 Cyberattacks with Security Awareness Training

Learn how you can leverage free Security Awareness and Training services available to all K-12 school districts and systems in the U.S.! Arm your faculty and staff with the latest knowledge, guidance, and tips to make smarter choices when confronted by cyberattacks and other risks in your classroom.

Rethinking Recess: How to Spark Curiosity, Creativity, and Innovation during Recess Workshops

I will share a program we created called Recess Workshops at the Epstein School. Each week, students are invited to sign up to learn about a specific technology or project to work on in our Innovation (Maker) Space during recess. The workshops are designed to spark curiosity in technology and inspire creativity and innovation by using what they learned in a workshop. At the beginning of the school year, workshops focus on categories from the Georgia State Technology Competition to generate interest in the competition (for example, 3D Modeling, Animation, and Video Production). Students are introduced to a variety of tech tools that could be utilized within a specific category and given time to explore and brainstorm ideas for projects involving what interests them. After our in-school technology competition, recess workshops continue the whole year, introducing new technology, projects, and new features of familiar programs they can use. There is also space for open exploration!

Robots Drones Oh My!

Come fly a Drone! Code a Robot! Program a Bug Robot! Explore how these tools can be used in all content areas. We will share resources, lesson plans and Problem Based Learning units. This will be ready to use resources in your classrooms.

Save the Day with Schoolytics: Become the Hero Your Students Need

Ever heard of Schoolytics? PSST did I mention it's FREE for teachers? If you use google classroom, this is a session you want to attend. Join me for a hands-on exploration of this versatile platform. Following this session, you'll understand Schoolytics and be able to integrate it. Don't miss this!

Sharpen your Lessons: 21st Century Learning Design with Microsoft Tools

21st Century Learning Design (CLD) is 6 domain curriculum development strategy that focuses on sharpening student centered and real-world applicable learning in a way that supports instruction of in the classroom and beyond using tools in the Microsoft suite.

Shh...Top Secret Session: Creating Morse Code Machines using Microsoft MakeCode and Micro:bit!

In this session, we will explore Microsoft MakeCode and the Micro:bit while learning how to make Morse Code Machines!

Show Me AGAIN!: Collaborate & Engage with Microsoft

Are you looking to engage your students with collaborative experiences using Microsoft Office products? Do you learn more by seeing practical examples from real teachers and students? If you answered yes, then this is the sessions for you! Come learn tools you and your students can use tomorrow!'

Small Bytes, Big Results: Al-Powered Tools to Support Microlearning in the Science Classroom

This presentation is designed for science teachers who are interested in exploring how AI can be leveraged to create instructional materials that support microlearning. Participants will learn about AI platforms and other applications that can be used to create engaging science lessons.

Smart, Scalable, and Agile: Uniting IT, IoT, and Physical Security to Protect What Matters Most

Imagine what's possible if you converge IT, IoT, and physical environments. Cisco Meraki makes it real. Join us in this 50-min session where we'll cover the transformation happening in campus safety. Experience less complexity, fewer manual tasks, and get more visibility from the Cloud.

Smashing Microsoft Tools with the Littles

Do you want to learn how to get your students excited about their presentations? We know that students love Minecraft! This session will introduce you to Paint 3D and show you how to combine these two programs to create a video which can be added to a PowerPoint or Canva presentation.

So, you want to do more with Classroom....

You're a Classroom master, but you know it can do more. This session is all about that. We focus on tips, apps, and ideas to use Classroom in non-traditional ways. This session will bring out the Classroom Expert in you.

Social Media & Marketing for High School Students

Social media is here to stay! In this session I will demonstrate how my school transformed an Intro to Media Arts class into a Social Media and Marketing class. I will demonstrate how we have used various resources to allow the students to enhance our school's social media platforms.

Sparking Joy with Google! The Magic of Tidying Your Drive and Gmail

Do you feel like your are lost in the digital horde of documents, emails, shared drives, and images? Join us in 'Marie Kondo-ing' our Google Drives and Gmails and learn how to quickly organize your digital life in highly effective and sustainable ways!

Speak Up: The World is Listening

Fulton Schools' Instructional Technology Department supports teachers in using technology to engage students in innovative, joyful, & rigorous learning. Learn more about our launch of student podcasting, which has enabled students to be creative communicators sharing their voice with the world.

Spring Training: Hit a Home Run with Nearpod Test Prep!

Join me as I share how I use Nearpod to prepare students to take the Georgia Milestones Asssesment. Preparation is key for a successful testing season, and the tools in Nearpod are a great way to get your team ready. Build skills, interact with practice items, and motivate students with Nearpod!

Start It Up Without Breaking the Bank: Game-Based Learning for Financial Literacy & Econ Excellence

Join GPB and the GCEE in a hands-on exploration of our free online learning games that encourage entrepreneurial audacity and help build money management skills. Bring your personal device, your economic interest, and your game face for a session that's guaranteed time and money well spent!

STEAM Wonder Bins

Wonder Bins are designed to make your students 'wonder' though STEAM. My students are always asking, 'I WONDER what we are going to do today?' It is exciting knowing that students are inquisitive and wanting to engage in their learning. Join us to see how you can use Wonder Bins in your classroom.

STOP thinking STOP MOTION isn't for you!: Easy Integration of Standards-Based Stop Motion Projects

Have you ever wanted to explore the integration of Stop Motion projects into your instruction? Looking for a new way to help students creatively demonstrate their learning? Join us to learn the easy steps you and your students can take to create standards-based Stop Motion Projects in the classroom!

Stop, Collaborate, and Listen!

Explore how Seesaw can be used to extend learning in a gifted elementary classroom while seamlessly incorporating the 4Cs in a positive social and emotional learning (SEL) environment. Leave with ideas that will increase student rigor and have them motivated to share their learning with others.

Strategies for Activating Student Engagement

Across grade levels and multiple disciplines, academic research supports a correlation between student engagement and achievement. Waning engagement in lessons across all grade levels can be remedied quickly with the strategies modeled in this session.

Strategies for Providing Teachers Better Feedback

This session provides school leaders strategies to raise confidence for teachers by being more intentional about when and how to provide feedback by structuring conversations around what they observe in observations using simple guidelines. A feedback tool will also be modeled and provided.

Strategies for Using PBL to Help Youth Align Passion to Purpose

Post-pandemic, some students display apathy towards school. This session offers actionable steps to ignite passion and purpose, guiding teachers in sustaining engagement through special interest projects.

Student Creativity In Every Subject: 3D Design To Transform Your Classroom Assignments and Projects

Bring creativity to your lessons with the integration of 3D design. This session explores the combination of 3D design tools such Tinkercad, Fusion 360, 3D Studio, SketchUp, Blender alongside Google Workspace and Microsoft Tools to transform your daily assignments and classroom projects.

Sweet Lesson Closures

Wrap up a lesson and leave a lasting impression with activities to check for understanding, emphasize key info, and celebrate accomplishments. Discover easy exit tickets, question wheels, self-checks, and reflection templates all finishing touches teachers can serve as a lesson's dessert.

Taking Flight with Technology: Soaring to New Heights with Eagles

Take a flight with Shelley Falls, as she SOARs you to new heights with how to apply your technological skills. This presentation will cover how we make the most out of the resources we have and transition to every classroom to the SAMR model classroom.

Taking Your Classroom to the Next Level with myViewBoard Classroom

This session brings awareness on how to engage learners using the myViewBoard Classroom tool. Attendees will explore the tool's features to support various learning styles. Participants will learn how to navigate and collaborate to build interactive lessons to empower teachers and students.

Tap into Creativity using Canva: How to Create and Innovate in the Classroom

Come see all the amazing ways you can use Canva to create classroom materials and how to challenge your students by having them create original products.

taylor-made lessons: Let's Whip Up Sweet Lessons for Your Students

As teachers, we know WHAT to teach, but sometimes we struggle with HOW to teach it. That's where taylor-made lessons comes in. I'm not solving all your lesson plan problems – you already have all the ingredients to do that - I'm helping you find the perfect recipe for your classroom.

Teachers Use of the 4Cs through Discussion Boards

The focus of this session is show how communication can enhance and extend learning in the classroom. This session will focus on ways teacher can implement discussion boards to promote communication, collaboration, critical thinking, and creativity.

Teaching Language to Anyone Using Robots & Coding

Learning language using communication devices pairs seamlessly with coding as both use structured rules. Explore free/low-cost tools, often already available in schools, to teach language via block coding & robots. Learn how the engaging tools can be used by people with disabilities and beyond!

Tech plus Teacher = Better Student Success in Reading

This session will provide information about how to identify students' reading instruction needs and match them with appropriate classroom activities.

Tech Tech Math 123

Math is more than memorizing formulas and plugging in numbers. Join me as I demonstrate tech tools that support the new Georgia Mathematics standards to boost student's mathematical reasoning. Walk away with tools and strategies that you can implement in the classroom today.

Tech Tips for Your Teacher Toolbox (2023 edition)

This 2022 session opened to a full room and went fantastically; so let's try it again, with an all new 2023 list of platforms, apps, extensions, and hidden tricks within some favorite tools. I strongly believe technology should work for you, not be more work for you. Come see how!

Tech Tools for the Tired Teacher - PART 2!

Teacher tired, ready to quit, stressed to the max?! These are the things we are hearing everyday and feel ourselves. Tech Tools for the Tired Teacher will provide easy to use tools and resources for the classroom to help restore the love of teaching and engagement of students focusing on ELA & SS!

Tech Tools to Build Better Readers, Writers, and Critical Thinkers

With a focus on middle and secondary education, come see how we have utilized tech tools in the classroom to make our students' lives (and ours) easier while increasing literacy, honing writing abilities, and strengthening criticial thinking skills.

Tech Up The Math

Discover ways that you can create transformative math learning experiences using selected tech tools like Desmos, Flip and Flashcard Factory. Give students ways to visualize math, use multimodal learning, and then empower our students to interact with their classmates' math thinking.

Technology and Teaching Tips through TikTok

TikTok is not just for tweens or teens to show off their dance skills. It can be a powerful tool to connect with other educators and learn tips and tricks that are being used in classrooms across the country. This session will show you how to create a fun and engaging professional learning network.

Technology implementation among students with high-incidence disabilities In this session, I will discuss the needs of students with high-incidence disabilities and current educational technologies that can promote academic engagement, academic performance, development of autonomy, participation, social skills, motivation, and attention.

Technology's Role in Georgia Helen Ruffin Reading Bowl 25 year Success Story

This interactive session will begin with what, why, how, when, and where of the GaHRRB's technological application history. It will include the many forms of technology used to effectively and successfully conduct annual reading bowls with discussions of major plans for expansion and changes.

Tech-savvy Teaching: Unleashing the Power of Free and Fun Websites for Engaging Classroom Experience

Transform your teaching with free, easy-to-use websites like Genially, Conker.ai, Flip, and more! Create dynamic lessons that captivate your students and make learning fun with these user-friendly tools. Unleash the power of technology in your K-12 classroom.

The Bard's Tale: Google AI in Education

Explore a wide range of Google tools that use generative AI (& previews of tools coming soon) including Bard, NotebookLM, and Google's AI integrations in Docs, Slides, Sheets, Gmail, Search & more! See how these tools can be used by teachers and students! For more details see: bit.ly/curts-googleai

The benefits and challenges of using Artificial Intelligence (AI) in your classroom

Explore the benefits and challenges of using Artificial Intelligence (AI) in schools to enhance the learning, personalize learning, and improve educational outcomes. We will also discuss the potential ethical considerations surrounding AI in schools.

The Future of Personalized Learning using Student Micro-Credentialing

GAVS is using micro-credentialing to create personalized learning student pathways. By setting competencies, students can work towards earning badges that validate their mastery skills. This approach allows for more flexibility and autonomy in learning for our students, and also a learner record.

The JOY is 'REEL!' Let's PLAY on the Green Screen!

PLAY is one of the healthiest things kids can do, and truthfully adults too! Green Screen and creative video production can provide endless opportunities for PLAY, cultivating immense joy and creativity in the process! Join me for a GUARANTEED good time learning FUN Green Screen tips, tricks & ideas!

The Organized Educator

In this engaging and informative session, we will explore an array of tech tools and strategies designed to make your life as an educator more organized, efficient, and enjoyable.

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The Power of Passive Programming

A shortage of staffing or funding shouldn't hold you back from planning and executing outstanding programming in your school library. Sometimes the most innovative approaches are the simplest! Hook your students with engaging activities that require minimal investments of time and budget.

The Power of Voice, Utilizing Podcasting in the Classroom

This is an introduction to the concept of using podcasting in a general education classroom. This includes ideas for using existing podcasts in your classroom and having students create their own that can be shared out with the community.

The STEAM Dream: A Pathway to (GaDOE) Certification and Beyond

Erin will walk you through a step-by-step coaching process of helping your teachers prepare for (GaDOE) STEAM certification. She will help break down the continuum and requirements to see a realistic view of 'what to do next' to help you achieve your goal of certification.

The Super Spark: 60 Tools To Start the Fire

Are you tired of going to sessions where you only get a takeaway of 1 Good app or 1 Good Idea? If so, this session is for you. We will give quick-hitting explanations of tools with fresh ideas on how to use them. Just find one thing you can take!

The VanCon and Vancademy Experience

Fulton County Schools Vanguard Team is a group of four hundred teacher leaders, media specialists, and school administrators committed to changing education through empowering teachers and students. Each year members participate in mentoring activities and professional development for which they earn points in a gamified way. To recognize the amazing accomplishments of the Vanguard members, prizes are awarded each year at VanCon and trophies are awarded every five years in a stunning Vancademy Awards Night. Attendees will get to see how the winners are chosen based on XP points and implementation of ISTE standards.

There's No Place Like Chrome: Browser Tips for Organization and Sanity

Do you lose bookmarks? Are 47 tabs open at all times in no particular order? Do you feel like your Internet 'ducks in a row' look more like squirrels at a rave? If so, come on down! In this session, the presenter will show and share her favorite organizational tips for keeping her Chrome organized.

Tips & Tricks on Launching Your Own Student Technology Competition

Have you ever wanted to host a student technology competition? Join us to gain ideas and resources to provide your students the opportunity to showcase their creativity and innovation.

Tired of PowerPoint?

Tired of the same old PowerPoint presentations? Have you tried Canva or Adobe Spark? Whether yo have or not, come see what these tools have to offer and how they can improve your presentations!

T-N-T Tools in Technology to Ignite SWD & ESOL Students' Learning

Looking for ways to increase your students' listening, speaking, reading, and writing skills? This session will expose elementary teachers to tech tools that will enhance their lessons and engage students' learning in each of these domains. We will focus on tools to help SWD & ESOL students.

Tooling Around with Technology

Have you been looking for creative ways for your students to share their stories or explain an idea? In this poster session, you will explore different free or affordable technology tools to use in your classroom that will allow students to be engaged and take ownership of their learning. During this poster session, visitors will have the opportunity to explore different creative tech tools to use in their classrooms. The goal of this hands-on session is to allow visitors to practice using tools that will engage their students and give them a sense of agency and autonomy. The presenters will showcase various tech tools that align with ISTE standards. These tools include Book Creator, Flip, Dolnk for green screens, various robotics, Smore, Adobe Express, Podcast, and creativity apps in Office 365. Presenters will show visitors different ways their students can share their stories, explain an idea, or even express themselves in a unique way.

Tools to Up Your Research Game

Do your research lessons need a boost? H. Jones and T. Mathis provide activities to engage your students in research skills. This session addresses common struggles and provides activities that unleash student creativity. Students will use GALILEO, Canva, and Book Creator to design amazing projects.

Tools You Can Use Tomorrow

Tips, tricks, new features, and "Did you know" about some of the easiest-to-use, popular solutions used in EdTech today and introduce you to some new solutions. This session is everchanging, and you are guaranteed to discover and see new things and features.

Top 5 Secret Hacks for your Nearpod and Flocabulary Classroom

Discover hidden Nearpod and Flocabulary feature integrations to supercharge your innovative instructional practices and maximize your learning impact with students. Join us as we explore beyond the traditional boundaries of Nearpod and Flocabulary to unlock new frontiers of student engagement.

Transforming Education Through Innovative Library Practices: Library Media Specialists of the Year

Learn innovative strategies that will empower learners in your library! Join us for an interactive panel presentation as the regional and state Library Media Specialists of the Year share highlights of their award-winning media programs.

Transforming Education with ChatGPT: Opportunities and Limitations

Generative AI tools, such as ChatGPT, hold tremendous potential for transforming education by offering novel ways to enhance personalized learning, lessons, and assessments. However, being aware of its limitations and potential threats is a must.

Transforming Student Consumers to Producers of Technology

During this session, participants will discover new ways to transform students from mere consumers of technology to engaged producers who are able to demonstrate mastery on their standards using Product Based Learning. (Examples to include are Flip, Stop Motion Video, and Podcasting).

Unified Experience: Unleash Innovation Inside and Outside the Classroom with Cloud Networking

At Cisco Live, we shared details on how to enable audacious outcomes and make everyday life more connected, protected, and convenient with the Cisco Meraki & Cloud Networking. In this session we'll cover: Simplifying IT in K-12, Securing Access, Adding Observability, and Unleashing Innovation.

Unlocking the Power of Background Knowledge: Enhancing Comprehension with BrainPOP

Building background knowledge is at the heart of every BrainPOP learning experience. Learn actionable strategies for using BrainPOP and BrainPOP Jr. to increase students' background knowledge and comprehension across academic subjects.

Unlocking Tools for Helping Students Connect Passion to Purpose

Equip educators with tools to connect student passions to purpose. Learn to align strengths, interests, and values with careers, fostering success. Instill a strong sense of purpose in youth to inspire and guide them towards their full potential.

Unruly Splats: Coding and Movement Collide

Come see how coding combines with movement through the tech tool, Unruly Splats. In this presentation, participants will receive a brief tutorial of the coding interface, shown examples of activities and games designed by students, and have a chance to interact with the Splats themselves!

Up Your Cybersecurity Game: Creating Collaborative Tabletop Exercise Experiences

Holding tabletop security exercises as a way to improve readiness and understanding is a great best practice. Aaron Turpin, Hall County Schools, and Jill Hobson, Gainesville City Schools, have found a novel way to increase the benefits of this best practice by holding joint exercises.

Using Film to Promote Visual Literacy in the Classroom

Teachers will be informed of ways to effectively use excerpts from different movies, commercials, and/or television shows to teach visual literacy skills in concurrence with ELA standards in the classroom.

Using Sound to Identify Young Readers' Understanding of Context

Use technology for vocal recording as well as mic & audio editing software to isolate students' voice's in an engaging lesson. Under the guise of a standard read-aloud, PK-2 is a prompted group session & 3rd grade is self-led groups that identify sounds in text for use in video as visual read-aloud.

Using Technology to Promote and Advocate for Your School Library Media Center

Are you interested in learning how to effectively use technology to promote and advocate for your school library media center? If so, this session is for you! Learn about websites, apps, and other tech tools that can help showcase all the wonderful things going on in your library media center.

Video Game Music: Using Video Games and Coding to elevate the Music Education Field

Explore using video games to explore musical ideas like; melody and harmony, tone, soundscapes, and sound effects. Use resources like Scratch, GroovePizza, and Audacity, and explore games made by students and how choices in sound effects and background music change their view on music in media!

Video Magic with Canva

Did you know Canva allows you to produce amazing videos? I'll show you how to use the background removal feature to jazz up any video, especially your Morning News broadcasts! Students are also able to use these features to create professional looking projects, such as book trailers.

Virtual Exhibition Tools for Diverse Learners

This session will include a comprehensive overview of how the virtual exhibition platforms, Infiniscope and Google Arts & Culture, can provide interactive and personalized learning experiences for students, including those with diverse learning needs.

Virtual Reality Lab in a Middle School Media Center

A Virtual Reality Lab in a middle school media center allows students of all abilities to interact with their learning environments, becoming a active participants in their own learning.

Virtual School Roundtable Discussion

In this session, we will present data relevant to virtual (online/remote/digital) learning. Using the Atlanta Virtual Academy (APS) as a case study, we will and compare and discuss strenghts and weaknesses, best practices, and lessons learned. Please join the discussion!

Wanna Play? The Art of Enhancing Engagement and Formative Assessment through Game-Based Learning

In this session, participants will actively engage in playing short, pre-selected games from different platforms, such as Quizizz, Blooket, and Quizalize, as students and analyze their game data to make informed decisions on the subsequent steps they would take if they were the students themselves.

What are Google Practice Sets?

With the new feature of Practice Sets by Google, we will explore how to set them up, how to assign in Google Classroom, and explore all the features we can. Bring some worksheets and we will make some practice sets together that you can take back to your classroom.

What s New with Appless OS? Exploring iOS17 and iPadOS17

Let's get the most out of those? devices! Dive into the latest features of iOS 17 and iPadOS 17 in this exciting session. Explore new possibilities and enhance your Apple experience. Don't miss out on what's next!

What s Your Story? Unlocking Creativity with Apple Clips

Dive into Apple Clips, the intuitive and user-friendly app, to elevate your teaching game! Unleash creativity, simplify content creation, and empower students. Join us and craft your unique story.

What's New in GaConnects?

In this session, we will explore GaConnects and navigate to applications therein. We will discuss provisioning access to applications and share new developments on the dashboard.

When a Classroom becomes a Game Studio.

Our Adv Game Design class has evolved into a fully functioning & productive Game Studio, launching its first game as of 5/5/23. Students do 100% of the design & production work from pitching ideas to publishing the game. This session showcases the How but more importantly the Why we did it.

Where the Rubber Meets the Road: Integrating GALILEO Tools and Content in the Classroom

Join Kim Gunter from Fulton County Schools and Russell Palmer from GALILEO, Georgia's Virtual Library, for a discussion of the recent changes made to GALILEO. We will be demonstrating new GALILEO tools and content and provide examples of how GALILEO can be integrated into your classroom.

Wixie Hidden Gems - PreK - 6th Grade Most recent features to provide student voice and choice

Learners will explore innovative and creative ways to integrate new Wixie features for all PreK-6th grade students. Wixie is not just for PreK-2 students. Grades 3-6 students can benefit from using Wixie voice and choice options as well. This session will also showcase the speech-to-text and video tools which provide learners the option to extend and differentiate their learning in multiple ways. Learners will have time to explore new project ideas. This is appropriate for all users from beginner to advanced.

Word Art Workshop

Make your documents, presentations, and graphics stand out. Word art in Google Slides can be styled in many creative ways. Combining fonts, fills, borders, shadows, and layers can make for eye-popping titles. Word art creations can be saved as images and used anywhere you want to grab attention.

Work Smarter, Not Harder with ChatGPT!

Al is coming for us all! But before we submit to our robot overlords, use them to simplify your workload. Exemplars, rubrics, calibration, review activities, differentiation, IEPs, parent emails, and more. Come learn a dozen ways to use ChatGPT and get your life back.

Write It Out: Using Office 365 Shared Documents for Collaborative Writing Strategies

Help students build confidence in writing by learning how to create and customize Office 365 shared documents to facilitate five collaborative writing strategies.

Writing for the Real World: Utilizing Technology for Communication

We're teaching students about 3 specific types of writing (narrative, informational, and opinion)... but we aren't teaching how those types apply to their life online or how they can use the three types to be better communicators. My solution is the WRITER framework.

You Can Do Hard Things: How to Empower K-12 Girls to Thrive as Leaders in Tech

We believe that ALL girls are capable of making a positive impact on the world through tech. Just because something can be done, doesn't mean that it's going to be easy. Learn how HYPE Founder has taught over 1500 BIPOC girls how to code by helping them understand their ability to do hard things

You didnt Know Your iPad or iPhone could do this, did you? Exploring Apple Shortcuts

Did you delete the Shortcuts App? Let's bring it back to unlock the hidden potential of your iPad or iPhone! Join me as we explore how Shortcuts can ramp up your productivity and supercharge student engagement. Don't miss out on this tech discovery!

You know the apps, now what do you do with them?

You've heard of apps and programs like Book Creator, Canva, Chatterpix, Microsoft Flip, Pixton, and more, but now what do you do with them? Come see a variety of example lessons done with elementary students, and walk away with ideas you can implement tomorrow.

You're Not Welcome in the Library!

Let s face it. There are students that don't feel welcome in the school library or classroom. Cicely Lewis will share strategies to help educators step out of the library and into the ISS room and other areas with underserved kids and make a difference.